## CAGE for Screen addiction (CAGE-SA)

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- 1. Have you ever felt the need to <u>**C**</u>ut down on your \*Screen use?
- 2. Have you ever felt <u>Annoyed</u> by criticism of the time you spend on a Screen?
- 3. Have you ever felt **G**uilty about your use of a Screen?
- 4. Have you ever felt the need to <u>Engage</u> with<sup>+</sup> a Screen just after you wake up? (<u>Eye opener</u>)

Two "yes" responses indicate that the possibility of screen addiction should be investigated further.

+ 'engage with' could be substituted with 'look at' or 'use'

## Definitions

\*Screens in this contact are intended to mean viewers for Internet applications such as social media, games, programs, apps or other media. Screens would include devices that access the Internet such as smartphones, laptops, tablets, desktop computers.

Addiction is intended to mean a compulsive engagement in rewarding stimuli, despite adverse consequences, and involving features such as dependence, tolerance and withdrawal effects.

## Acknowledgment

The CAGE for screen addiction is based upon the CAGE screen for alcoholism developed in the twentieth century by Dr Ewing at the North Carolina Memorial Hospital.

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